TACTICIAN

2 | 2 | 6 CREW



<:> PEEK 3 YOUR DECK OR OPPONENT'S. DISCARD OR TOP THEM.

SCIENTIST

2 | 2 | 6 CREW



WHEN YOU COMPLETE A MISSION OR EVENT, GAIN A SEARCH AND 4

COMBAT OFFICER

2 | 2 | 6 CREW



<:> UPGRADE COMMAND +2. DRAW THE NEW COMMAND.

ROBOT SOLDIER

2 | 3 | 6 CREW



SCIENCE OFFICER

2 | 2 | 6 CREW



CANNOT PLAY DURING BATTLE.

RECKLESS OFFICER

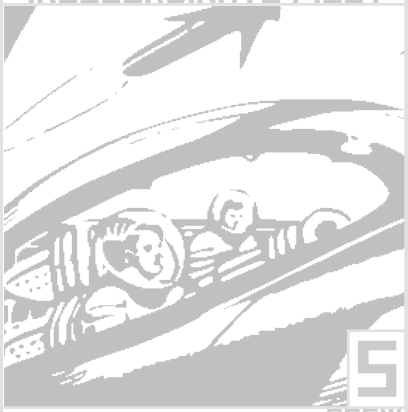
3 | 3 | 1 | 6 CREW



<:> YOU MUST DISCARD 1 FROM YOUR HAND OR BRIDGE.

INSUBORDINATE PILOT

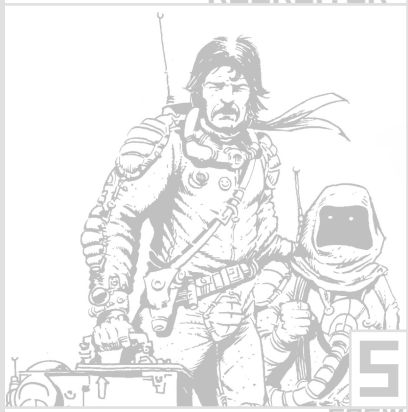
3 | 1 | 2 | 5 CREW



<:> DISCARD X COMMANDS TO DRAW X.

RECRUITER

1 | 2 | 5 CREW



THE FIRST CREW YOU GAIN THIS TURN GOES TO YOUR HAND.

EXPLORER

2 | 1 | 1 | 6 CREW



GAIN A SEARCH. BOTTOM CARDS YOU GAIN THIS TURN.